



## PROFESSION

<b>BUILDING POINTS:</b>		<b>WANTED?:</b>		<b>REWARD</b>	
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# ACES & EIGHTS

## SHATTERED FRONTIER

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~ CAROLE PLAYING GAME ~

SCRAPE  
CODE

<b>STR</b>		►	<b>Damage Modifier</b>	
<b>INT</b>		►		
<b>WIS</b>		►		
<b>DEX</b>		►	<b>“To Hit” Modifier</b>	
<b>CON</b>		►		
<b>LKS</b>		►		
<b>CHA</b>		►		

(photograph)

HIT POINTS			▶
POINTS	LOCATION	DAYS TO HEAL	

WOUNDS

NOTES:

### BRAWLING CHIPS

TOTAL CHIPS

MAXIMUM BET  
per ROUND

DAMAGE		+1 to Damage per Chip	
AGILITY		+1 to Hit per Chip	
ENDURANCE		-2 to Damage per Chip	

HANDEDNESS

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DAMAGE

RELOAD SPEED

# OF SHOTS  
# of Shots  
2nd Barrel

SHOTS FIRED

[illegible]

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**DAMAGE**

## RELOAD SPEED

# OF SHOTS  
# of Shots  
2nd Barrel

SHOTS FIRED

[illegible]